**MEGAN HASTIE**

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| T: 07455 372381  E:  meghastie@icloud.com  LinkedIn: Megan  Hastie  GitHub: meghastie    **LANGUAGES**  **EXPERIENCE**  Java  Haskell  HTML  C  SQL    **CURRENTLY**  **LEARNING**  Python  Improving on  JavaScript    **CORE SKILLS**   * Communication * Leadership * Problem Solving * Agile techniques * Teamwork * Creativity * GitHub * Figma * Microsoft Office * Postgres     **REFRENCES**  Mr Barry McGurk  General Manager  Arnold Clark South  Street Glasgow | **PROFILE**  I am a student at Strathclyde University currently in my second year of studying a BSc Honours Degree in Computing Science and I am eager to expand my knowledge beyond my studies. As a confident and enthusiastic individual I excel in both independent and team-oriented work environments - being an ex-netball player my teamwork skills are especially strong. To add to this I have a genuine passion for all things programming and would love the chance to gain more experience in the industry. Out with my studies, I am a member of Strathclyde’s Google Student Development Club and the newly appointed treasurer for next year’s Strathclyde equate. As a keen student with extensive people skills, I will undoubtedly be a valuable team member within your team.    **NOTABLE ACHIEVEMENTS**   * **JP Morgan** Software Engineering Job Simulation on Forage * **JP Morgan** Agile Job Simulation on Forage * Left high school with 17 straight A’s and distinctions in both first and second year.     **EXPERIENCE**  **Customer Experience Host, Arnold Clark, Glasgow South Street**  **Vauxhall/Peugeot/Citroën/Mazda**  *June 2021 - Present*   * Manage a large volume of incoming calls and assist customers in the showroom, maintaining a friendly and professional demeanour. * Learned to thrive in high-pressure environments with effectively multitasking to handle various responsibilities. * Serve as the first point of contact for customer complaints, honing strong problem-solving abilities. * Developed excellent interpersonal and communication skills applicable to both professional and academic settings. * Consistently praised by customers and colleagues for always maintaining an enthusiastic attitude.   **Strathclyde Accelerate Program Mentor**  *June 2024*   * Guided prospective students from disadvantaged backgrounds to develop ‘socially inclusive prototypes aimed at improving lives’ using the power of Computing. * Utilized industry techniques, including paper prototyping and digitalization using Figma, and physical prototyping using tools like Microbits. * Spearheaded a team of 6 to create "Handbands," - innovative gloves that aid individuals with mobility issues in playing instruments. |



**Simple Shell in C**

# January 2024 - March 2024

* Collaborated in a team of five to develop a simple Linux C shell, implementing standard and external commands.
* Took a leadership role in task distribution and team coordination.
* Key responsibilities included implementing command aliasing, managing shell history, setting the shell's path, and performing code testing.
* Overcame technical challenges through collective problem-solving and testing.
* Enhanced understanding of C programming and operating systems, resulting in a high-quality project.

**Java Project – ‘Bulls and Cows’**

# January 2024 - March 2024

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| G11 6JY  01414355510    **EDUCATION**  **Eastwood High School**  2016-2022  **University of**  **Strathclyde**  2022-2026 | * Refined leadership and conflict resolution skills, applicable across various aspects of life.   **JP Morgan Agile Software Engineering in Practice Elective**  *Second Year Elective, January 2024 - March 2024*   * Participated in a class taught by JP Morgan associates, focusing on agile techniques in industry. * Worked in an agile team of five to create an online banking application over 10 weeks. * Primarily responsible for developing a tailored front-end for each user; also contributed to database creation and controller classes. * Gained valuable insights into application development, agile techniques, and industry preparation. |

* Participated in a team of five to develop a "Bulls and Cows" game, employing agile methods such as defining requirements, creating user stories, and using version control.
* Key responsibilities included saving player details to an external file, parsing a word list, and maintaining project documentation.
* Enhanced Java skills through practical development, including features like user account management, input validation, gameplay with feedback and options to save/load codes and get hints.

**Part-Time Sales Assistant (Volunteer)**

# Barnardo’s Newton Mearns, Duke of Edinburgh Award, 2019

* Developed strong attention to detail, a skill maintained in current roles.
* Regularly interacted with a diverse customer base, resulting in strong patience and empathy.